

MUNICIPAL GOLF COURSE ADVISORY BOARD MEETING

December 7, 2016

The Municipal Golf Course Advisory Board held its monthly meeting on Wednesday, December 7, 2016 at 4:00 p.m. in the Community Services Conference Room. Board members present were Jack Taylor, Lawayne Harris, Phil Gage, Joe Roberts. Board members not present include Scott Findley, Ray Alvarez, and Sherry Webb. Others present include Guy Bailey, Golf Manager. Community Services staff present were Lesli Andrews, Director, Steven Levesque, Legal, and Kaitlin Richardson, Secretary.

Chair, Jack Taylor called the meeting to order at 4:25 p.m.

Lawayne Harris moved that the minutes of the November 2, 2016 meeting be approved. Phil Gage seconded the motion. With all in favor, the motion carried.

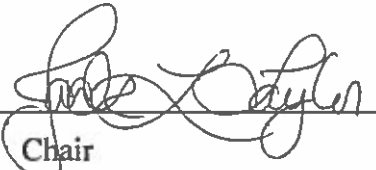
Discussion of possible fee increase: Guy Bailey informed the board that they will be getting new carts in March, and would like to recommend a fee increase. Mr. Bailey stated that he has researched surrounding Golf Courses and suggest a 10 percent fee increase across the board for all fees. Lesli Andrews stated we would have to present the exact fee for increase, and then the Golf board would approve a recommendation. After the Golf Board approves the next step would be to present this fee increase to City Council.


Discussion of possible changes in management for the West Texas Golf Systems, LLC: David Hand informed the board that he will be leaving Abilene, and Guy Bailey will be stepping into his role at the Golf Course. Mr. Hand stated this has been a difficult decision.

Discussion of Facility Improvements: Lesli Andrews stated that we have exhausted all funds from the Capital Improvement Project. There is a meeting scheduled for next week pertaining to the bridges. Joe Roberts stated he would like to see a bridge at hole #1, since it tends to over flow when it rains.

Review monthly Operation Report: The board reviewed revenue and expenditures for October and November 2016.

Meeting adjourned at 5:03 p.m.


Chair


Secretary