

**RESOLUTION NO. 228-2023**

**A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF ABILENE, TEXAS, APPROVING CHANGE ORDER NO. 1 TO THE CONTRACT WITH WESTERN MUNICIPAL CONSTRUCTION OF TEXAS, LLC FOR THE POSSUM KINGDOM DROUGHT RESPONSE IMPROVEMENTS RO CONCENTRATE PIPELINE – PHASE I PROJECT.**

**WHEREAS**, on May 12, 2022 the Abilene City Council awarded the bid to Western Municipal Construction of Texas, LLC (Western Municipal) for the Possum Kingdom Drought Response Improvements RO Concentrate Pipeline – Phase 1 for the amount of \$3,094,624.00; and

**WHEREAS**, the Phase 1 project provides for the installation of approximately 15,000 feet of pre-purchased 12inch diameter water pipeline and a submerged discharge outlet into the lake; and

**WHEREAS**, Western Municipal has successfully completed all tasks associated with the construction of the Phase 1 project; and

**WHEREAS**, Western Municipal and the Project Engineer have determined that the installed quantities of certain items are less than the quantities of the bid documents, and that no part of the owner’s allowance was expended, resulting in a net reduction in the final amount due to the contractor; and

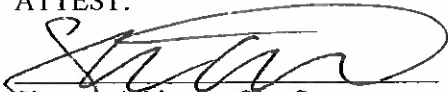
**WHEREAS**, staff is recommending that the Abilene City Council approve Change Order No. 1 to the contract with Western Municipal Construction of Texas, LLC for a reduction of \$489,299.00 from the contract resulting in a final contract price of \$2,605,325.00; and

**NOW THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF ABILENE, TEXAS:**

That the City Manager is authorized to execute Change Order No. 1 to the contract with Western Municipal Construction of Texas, LLC for the Possum Kingdom Drought Response Improvements RO Concentrate Pipeline – Phase I project reducing the contract by \$489,299.00 resulting in a final contract value of \$2,605,325.00.

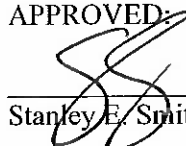
**ADOPTED this 21st day of December, 2023.**

ATTEST:

  
Shawna Atkinson, City Secretary

  
Weldon Hurt, Mayor

APPROVED:

  
Stanley E. Smith, City Attorney